



Revved Up Raceway™

•



vtech®

۲



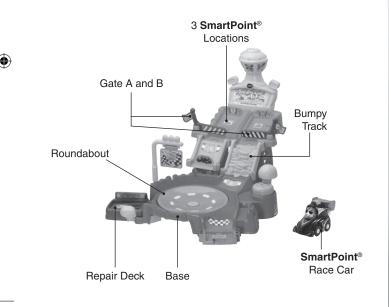
91-003714-000 🕼



INTRODUCTION

Thank you for purchasing the Go! Go! Smart Wheels[®] Revved Up Raceway[™]!

Get ready to flip, jump and spin with the **Go! Go! Smart Wheels® Revved Up Raceway**TM. This interactive raceway features two levels of pretend play and learning fun! Place Rocco the Race Car on the second level platform and choose the launch ramp or the bumpy off-road ramp. Raise the gate to send him sliding down to the roundabout for whirling, twirling fun. After Rocco visits the repair deck, raise the lever to launch him back onto the roundabout. Then turn the handle to spin the roundabout and send Rocco on a dizzy ride!





INCLUDED IN THIS PACKAGE

NOTE: This toy is not intended for teething.



One SmartPoint® Race Car



One gallery



One racing platform



Gate A

۲



Gate B



Two platform supports



One road block



One jump track

()



One bumpy track





One sign post, One flipping sign



One lever



One handle













One label sheet

۲



Three screws



One adapter









WARNING:

All packing materials such as tape, plastic sheets, packaging locks, removable tags, cable ties and packaging screws are not part of this toy, and should be discarded for your child's safety.

NOTE: Please keep this parent's guide as it contains important information.

ATTENTION :

Pour la sécurité de votre enfant, débarrassez-vous de tous les produits d'emballage tels que rubans adhésifs, feuilles de plastique, attaches, étiquettes et vis d'emballage. Ils ne font pas partie du jouet.

NOTE : Il est conseillé de conserver ce guide des parents car il comporte des informations importantes.

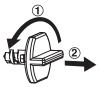
Adult assembly required.

Ce jouet doit être assemblé par un adulte.



Unlock the packaging locks:

- Turn the packaging lock counterclockwise several times.
- 2 Pull out and discard the packaging lock.



GETTING STARTED

BATTERY INSTALLATION

Race Car

- 1. Make sure the unit is turned **OFF**.
- 2. Locate the battery cover on the bottom of the Race Car. Use a coin or a screwdriver to loosen the screw.
- Install 2 new AAA (AM-4/LR03) batteries following the diagram inside the battery box. (The use of new alkaline batteries is recommended for maximum performance.)



4. Replace the battery cover and tighten the screw to secure the battery cover.

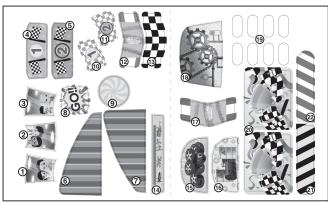
BATTERY NOTICE

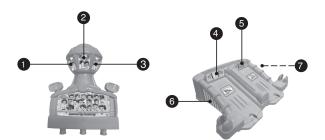
- Use new alkaline batteries for maximum performance.
- Use only batteries of the same or equivalent type as recommended.
- Do not mix different types of batteries: alkaline, standard (carbonzinc) or rechargeable, or new and used batteries.
- Do not use damaged batteries.
- Insert batteries with the correct polarity.
- Do not short-circuit the battery terminals.
- Remove exhausted batteries from the toy.
- Remove batteries during long periods of non-use.
- Do not dispose of batteries in fire.
- Do not charge non-rechargeable batteries.
- Remove rechargeable batteries from the toy before charging (if removable).
- Rechargeable batteries are only to be charged under adult supervision.

LABEL APPLICATION

(

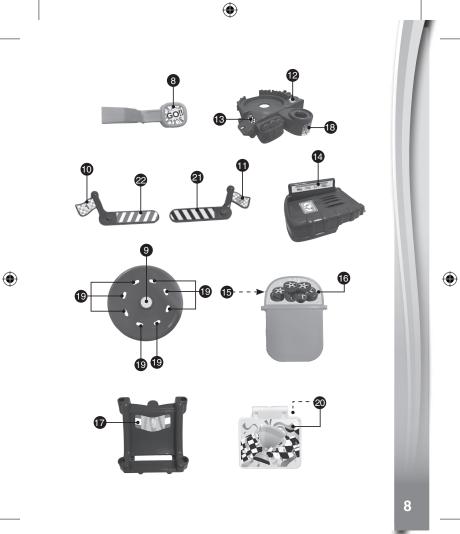
Please adhere the labels to the playset securely as indicated on the following pages:





•

7



ASSEMBLY INSTRUCTIONS Revved Up Raceway[™]

With the **Go! Go! Smart Wheels[®] Revved Up Raceway™**, safety comes first. To ensure your child's safety, adult assembly is required.

 Place the Racing Platform right-side up and insert the Gallery, Gate A and Gate B. Next insert the two Platform Supports into the slots underneath the Racing Platform, as shown below. You will hear a "click" sound to indicate the pieces are secure.







Note: Once the Gallery is attached, it cannot be removed.

2. With the **Jump Track** right-side up, insert the **Road Block** through the slot on the **Jump Track**. Then attach the **Jump Track** and the **Bumpy Track** to the **Racing Platform**, as shown below.







- 3. Next, assemble and attach the base components following the steps below:
 - A. With the **Base** and the **Repair Deck** upside down, attach the **Repair Deck** to the **Base**, insert the **Base Support** as shown and tighten the three **Screws** to secure it to the unit, as shown below.



B. Turn the **Base** right-side up, lift the **Repair Deck** and insert the **Lever** into its **Base**, as shown below.



(



()

C. Attach the **Flipping Sign** to the **Sign Post**, then insert the **Sign Post** into the slot on the **Base**. Attach the **Adapter** and the **Handle** to the **Base**, as shown below.



4. Attach the **Jump Track** and the **Bumpy Track** to the Base, as shown below.



(

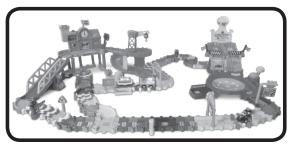
 $(\mathbf{\Phi})$

Once you've completed the above steps, you are ready to play! You can also connect the playset to other **Go! Go! Smart Wheels**[®] playsets (each sold separately).



EXPAND & EXPLORE

Connect to the **Go! Go! Smart Wheels[®] Roadmaster Train Set**[™] and **Go! Go! Smart Wheels[®] Track Pack**[™] (as shown below) or other **Go! Go! Smart Wheels[®]** playsets (each sold separately) to expand the **Revved Up Raceway**[™] and inspire creativity.



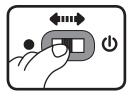
()

PRODUCT FEATURES

Race Car

1. ON/OFF SWITCH

To turn the Race Car On, slide the On/ Off Switch to the On position. To turn the Race Car Off, slide the On/ Off Switch to the Off position.



2. AUTOMATIC SHUT-OFF

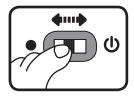
To preserve battery life, the included **Race Car** will automatically power down after approximately 60 seconds without input. The unit can only be turned on again by pressing the **Light-Up Button** or **Action Button**, pushing the **Race Car** quickly or triggering a **SmartPoint**[®] location.

NOTE: This product is in Try-Me mode in the packaging. After opening the package, turn the vehicle off and on again to proceed with normal play. If the unit powers down while playing, we suggest changing the batteries.

ACTIVITIES

Race Car

 Slide the On/Off Switch to turn the Race Car On. You will hear a song, fun phrases and sounds. The light will flash with the sounds.



13

 (\mathbf{A})

- also interacts with other Go! Go! Smart Wheels® playsets (each playset sold separately).
- 5. interacts with the Go! Go! Smart Wheels[®] Revved Up Raceway[™]. Simply put the Race Car on one of the playset's three SmartPoint® locations to see the Race Car's light flash and to hear fun sounds, short tunes and phrases. The Race Car





Press the Action Button on the 3. vehicle to activate a mechanical feature and hear a fun sound. The light will flash with the sounds.

4. Push the **Bace Car** to hear fun

sounds. If a melody is already playing, push the Race Car to add fun sounds on top of the melody. The light will flash with the sounds.

fun sounds, songs, phrases and melodies. The light will flash with the sounds.

2.

Press the Light-Up Button to hear







ACTIVITIES Revved Up Raceway™

- Place the Race Car or any SmartPoint[®] vehicle (each sold separately) on any of the playset's three SmartPoint[®] locations to trigger fun sounds, short tunes or phrases.
- Place the Race Car on the Racing Platform and raise the Gate. The Race Car will slide down the track and jump into the Roundabout at the base.



- 3. Place the **Race Car** on the repair deck, and press down on the lever to raise the deck. Once the repair deck reaches the top, the **Race Car** will slide onto the **Roundabout**.
- Place the Race Car on the Roundabout and turn the handle to watch the Race Car spin.





SONGS

- I'm revved up and ready to go, Step on it fast, hit the gas! I'm revved up and ready to go, Race around the track so fast!
- I love to race and love to zoom, I was made to race fast, Rev my engine, here we go! Zooming to the finish!
- Go! Go! Smart Wheels!
 Go! Go! Smart Wheels!
 I'm a Go Go Smart Wheels race car.
 Cheer me on at the track! (Go! Go!)
 Speedy and swift, that's who I am.
 Let's Go! Go! and see! (Go! Go!)
- 4. Go! Go! Smart Wheels! Go! Go! Smart Wheels!

MELODY LIST

- 1. Pop Goes the Weasel
- 2. The Gladiator March
- 3. Jack Be Nimble
- 4. Meet Me in St. Louis
- 5. Old King Cole
- 6. Big Rock Candy Mountain



CARE & MAINTENANCE

- 1. Keep the unit clean by wiping it with a slightly damp cloth.
- 2. Keep the unit out of direct sunlight and away from any direct heat source.
- 3. Remove the batteries when the unit will not be in use for an extended period of time.
- Do not drop the unit on hard surfaces and do not expose the unit to moisture or water.

TROUBLESHOOTING

If for some reason the unit stops working or malfunctions, please follow these steps:

- 1. Please turn the unit OFF.
- 2. Interrupt the power supply by removing the batteries.
- 3. Let the unit sit for a few minutes, then replace the batteries.
- 4. Turn the unit **ON**. The unit should now be ready to play again.
- 5. If the product still does not work, replace with an entire set of new batteries.

If the problem persists, please call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link. A service representative will be happy to help you.



IMPORTANT NOTE:

Creating and developing **VTech**[®] products is accompanied by a responsibility that we at **VTech**[®] take very seriously. We make every effort to ensure the accuracy of the information, which forms the value of our products. However, errors sometimes can occur. It is important for you to know that we stand behind our products and encourage you to call our Consumer Services Department at 1-800-521-2010 in the U.S. or 1-877-352-8697 in Canada, or by going to our website at vtechkids.com and filling out our Contact Us form located under the Customer Support link, with any problems and/or suggestions that you might have. A service representative will be happy to help you.

Note:

(

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- · Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

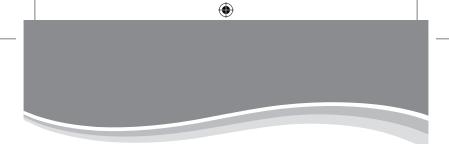
•

• Consult the dealer or an experienced radio/TV technician for help.

Caution: Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Supplier's Declaration of Conformity	
Trade Name:	VTech®
Model:	5145
Product Name:	Revved Up Raceway™
Responsible Party:	VTech Electronics North America, LLC
Address:	1156 W. Shure Drive, Suite 200,
	Arlington Heights, IL 60004
Website:	vtechkids.com
THIS DEVICE COMPLIES WITH PART 15 OF THE FCC	
RULES. OPERATION IS SUBJECT TO THE FOLLOWING TWO	
CONDITIONS: (1) THIS DEVICE MAY NOT CAUSE HARMFUL	
INTERFERENCE, AND (2) THIS DEVICE MUST ACCEPT ANY	
INTERFERENCE RECEIVED, INCLUDING INTERFERENCE THAT	
MAY CAUSE UNDESIRED OPERATION.	
CAN ICES-3 (B)/NMB-3(B)	





Visit our website for more information about our products, downloads, resources and more.

vtechkids.com

()

Read our complete warranty policy online at vtechkids.com/warranty



0

TM & © 2019 VTech Holdings Limited. All rights reserved. **Printed in China.** 91-003714-000 (\$) (\mathbf{A})